

Bathampton Primary School Curriculum Plans for Autumn 2017 Term One

English /Communication Language and Literacy

Narrative: Familiar stories and stories around the world: 'Going on a Bear Hunt', 'Going on a Lion Hunt' 'Mr Gumpy' stories
Non-fiction: Labels, lists and captions
Instructions for road safety
Phonics, handwriting and spelling
Working towards Handwriting Milestones

Personal, Social and Health

New Beginnings
Making someone feel welcome
Friendship
We are all special and unique
Communicating emotions
Being a helpful member of the class and school
Road Safety

Knowledge and Understanding of the World

Maps and plans
Holiday locations
Where in the world is Barnaby Bear?
Locate and name the continents and oceans
Exploring the local environment, using geographical language.
Transport now and in the past
Famous travellers and explorers



Mathematical Development

Number and Place Value: counting, reading and writing numbers forwards and backwards to and from 20, or 50
Securing number facts: understanding the relationship between adding and subtracting
Shapes in the environment
Measures: Measuring distance, weight, capacity
Measuring time, sequencing
Problem Solving

Working towards Number Bonds Milestones

Class One



'Going Places'

Autumn 2017 Term 1

Music

Exploring sounds
Recognising different sound sources
Explore and control instruments
Using music to accompany a story

Religious Education

Friends, family and community
Harvest
The Parable of the Sower



Science

Fair testing: toy cars
Seasonal changes: record weather patterns, recognise signs of summer and autumn
Identify trees, collect autumn leaves
Recognise evergreen and deciduous trees



I.C.T.

Recognise uses of information technology
Use technology safely
Produce text on screen
Develop mouse and keyboard skills
Directing a programmable toy

P.E./ Physical Development

Games: Agility, Balance, Co-ordination
Gymnastics: Travelling/Pathways
Dance/Drama: Adventures, Magic carpet rides

Art and Design / Creative Development

Transport, drawing and modelling
Printing
Exploring materials, designing and making vehicles
Landscapes and townscapes

