

Literacy

Write a recount of the Summer Holidays.
Look at and discuss a variety of different Superhero texts.

Drama activities based around 'Traction Man is here' by Mini Grey.

Rewrite a Traction Man mini adventure from the story.

Create a scene for a new Traction Man adventure.
Write a character description of a new Traction Man enemy.

Plan the new Traction Man adventure by creating a comic strip using onomatopoeia, speech bubbles and illustration.

Write the new Traction Man adventure.

Grammar focus on sentence structure, adjectives and interesting vocabulary.

Explore rhythm and rhyme in the poem 'Superworm' by Julia Donaldson.

Plan a new super scenario for Superworm.

Write a verse for a new Superworm poem.

Design and create a magic potion to save Superworm.

Look at the language (time connectives and imperative verbs) and structure of instructions writing.

Write a set of instructions for the magic potion.

Create a wanted poster for Wizard Lizard.

Look at the use of different punctuation in writing.

Write and illustrate a superhero list poem.

Guided Reading and Handwriting,
Key spelling and daily phonics.

Science

Find out about and describe the basic needs of animals for survival.

Label parts of the body and begin to think about what humans need to stay healthy.

Understand that food can be divided into different groups. Understand what is meant by the term 'a balanced diet'.

Understand the importance of exercise and rest - find out how exercise affects our bodies.

Understand how keeping clean can help keep us healthy.

Maths

Represent and use number bonds and related subtraction facts, revising bonds to 6, 7, 8, 9 and 10.

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

Solve one step problems that involve addition and subtraction,

Recognise and use inverse relationships between addition and subtraction to check calculations and solve missing number problems.

Show that the addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot.

Count, read and write numbers to 100 in numerals and words.

Explore number properties (e.g. odd and even).

Identify and represent numbers using objects and pictorial representations including the number line and use the language of: equal to, more than, less than, most, least.

Recognise the place value of each digit in 2-digit numbers partitioning into tens and units.

Order and compare 2-digit numbers, using <, > and = signs.

Use place value and number facts to solve problems.



Superheroes!

Art / DT

Create and draw a superhero character.

Illustrate a comic strip.

Design and make a superhero moving picture.

To design and make models for a short animated film.

PE

Gymnastics

To explore sequences of travelling, balancing and jumping movements.

Sports coach

Developing key skills of agility, balance and co-ordination.

RE

Harvest

Music

Charanga

History

Identify the characteristics of a hero - discuss real life heroes.

Learn about Grace Darling and why she is considered a hero.

Introduce WW1 and place in historical context on a timeline. Make poppies and discuss why they were chosen as a symbol of remembrance.

PSHE

Belonging:

Creating class rules

Recognising character strengths in ourselves and others.

Kindness

ICT

Logging in and logging off.

Super action comic maker.

Nessy and RM Maths.

Animation workshop - filming.