Bathampton Primary School Curriculum Plans for Class Four, Term 1 2017-18

MATHS

Understanding Number

Partition, order and compare numbers beyond 1000 Round to the nearest 10, 100 and 1000 Work with negative numbers

Addition and Subtraction

Mental addition and subtraction
Written methods for addition and subtraction
Check answers by using the inverse
Multiplication and Division

Recall and apply multiplication and division facts

<u>Shape</u>

Properties of shape: compare and classify triangles and quadrilaterals

FRENCH

Revise numbers 1-10 and learn numbers 11-31 Revise colours and learn some more Recognise and use the key vocabulary for animals and days of the week

RE / PSHE

The rise and fall of Christianity during the Anglo-Saxon period

Teachings of Jesus: Explore the life and teachings of Jesus and how they relate to Christianity today

PSHE: Building resilience

COMPUTING

General ICT Skills:

Logging on and off
Saving and opening work
Typing speed and inserting text boxes and images
Researching topics online
Programming

Togrammin

Kodable

Creating Own Webpage

Collect, present and edit information and images

SCIENCE

Working Scientifically

Practical enquiries, comparative and fair tests

Make predictions, draw conclusions and suggest

improvements

Gather, record, classify and present data

Sound

Explain how sounds are made
Investigate how sounds travels through materials
Discover how instruments make sounds
Understand the terms pitch and volume
Suggest how pitch and loudness can be changed
Make musical instruments and understand how we can vary
the sounds we produce

LITERACY

Writing

Rewrite the story of Beowulf Sutton Hoo excavations Saxon Life

Skills

Paragraphs, subheadings, expanded noun phrases, adverbs, apostrophes for contractions

Speaking, Listening and Poetry

Write and perform Kennings and Riddles
Tell stories (important in Anglo-Saxon culture)

Attempt some Old English

<u>Spelling</u>

Prefixes and suffixes

PE

Tag Rugby

Play competitive games and work as a team

PE Coaches

Team games

DIARY DATES

Playwood: Friday mornings, commencing 15th September (for five mornings)

Times Tables Milestone Tests: Term 2, Week 2

ART / DT

Make Saxon necklaces and brooches Design and make an Anglo Saxon village

Write in runes

Weave fabric

Draw Sutton Hoo helmet

MUSIC

Pulse & Rhythm

Games and activities to improve skills
Listening

Listen to and evaluate a range of music, focussing on pitch and volume

Composing, Singing & Performing

Make own musical instruments

Compose and performing in groups

HISTORY / GEOGRAPHY

History

Anglo-Saxon invasions, settlements and kingdoms: place names and village life

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Art, religion, culture and clothing

Compare the Anglo Saxons and Scots

Geography

'Sporcle' quizzes and map work

Identify different tribes who attacked and invaded Britain

Explain why Britain was suitable for settlement